

# On Boundary BOUNDLESS

## Brief

Boundless on Boundary is a cafe situated in West End, Brisbane, QLD. The cafe is a vegan tapas and wine bar that embraces the culture and history of the land it inhabits. The space that has been created is dynamic and attracts a large variety of people, locals, and tourists to wine and dine. The space has a re-designed kitchen at the back of house as well as a featured bar in the center of the space. The newly designed has been given an increase in seating capacity and can now seat customers outside and inside for a more versatile customer experience.

## Software Used

**Drafting:** Revit v2020  
**Rendering:** Lumion 10.3  
**Editing:** Photoshop CC 2020 , InDesign CC 2020  
**Skills:** Full technical package, FF&E, 4k high quality rendered images and a fly through video.

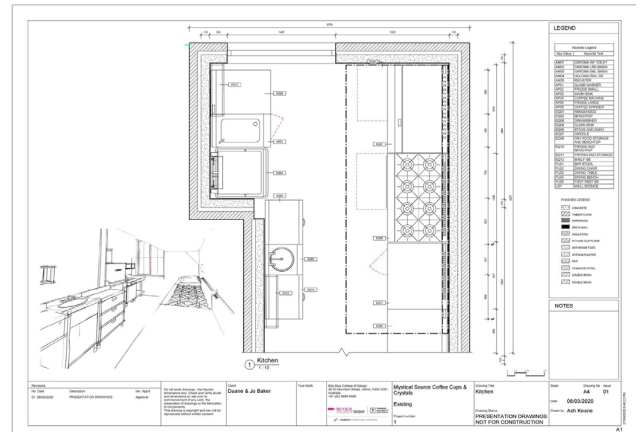
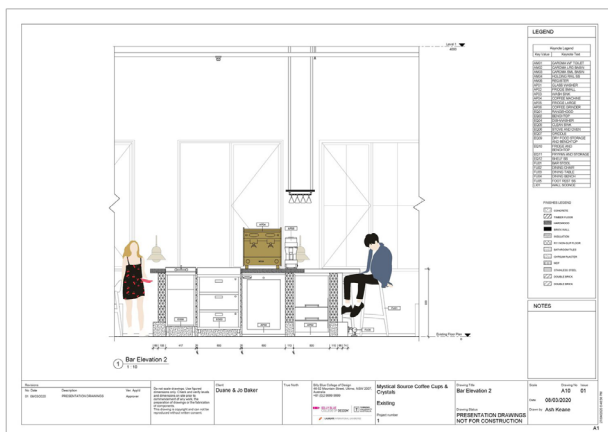
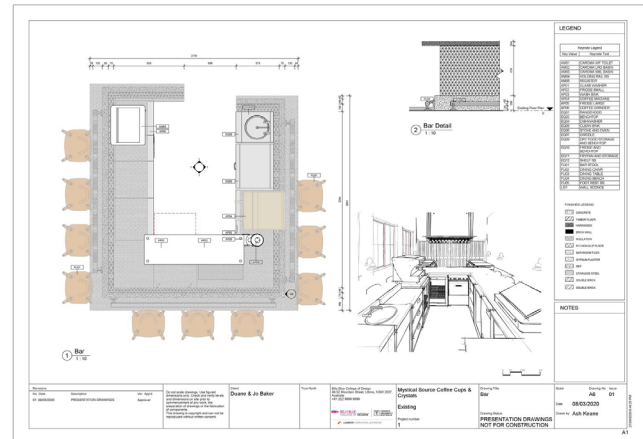
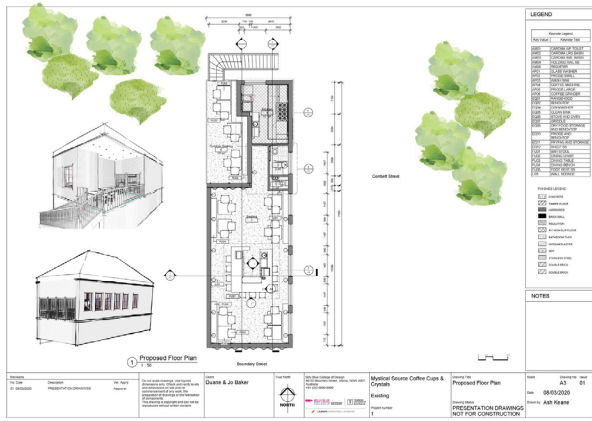
## Location

Boundless on Boundary, is located at 237 Boundary Street, West End, in a beautiful Queenslander on the corner of the vibrant street.

## Date completed

May 2020

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ashlee\_keane@icloud.com



0490 088 435



ashkeanedesign



www.linkedin.com/in/ashkeanedesign

# Estrella

## Andreu World Competition 2020

### Brief

Estrella is a meeting table that is designed to be utilised in an office or collaborative space. The table is designed with the functionality of the users in mind and makes collaborating easy. The table is adjustable and can be altered to two different levels to suit a range of situations and users. Estrella features rounded edges which creates a calm design for the often stressful working environment. The design approach was focused on the entire product life cycle with consideration of responsible use and selection of materials. To achieve this goal I was careful to design a piece of furniture that was durable, resilient and a long-term desirability. Estrella incorporates universal accessibility and is able to improve the well-being of people in the environments they inhabit.

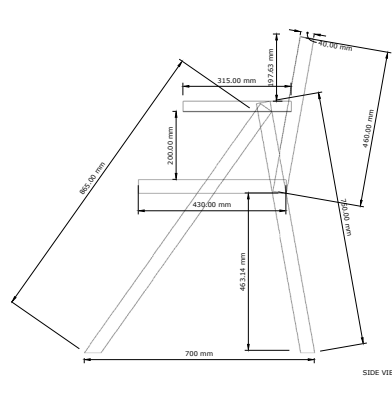
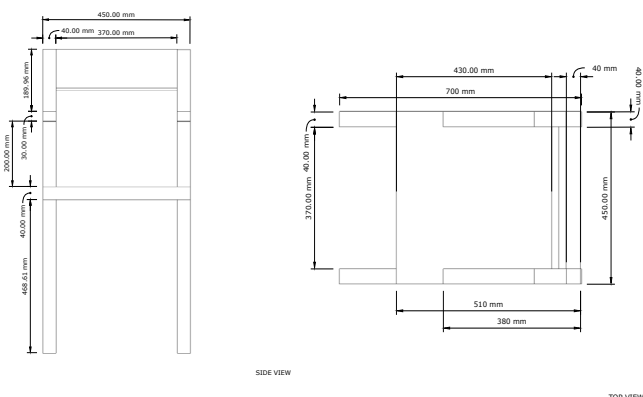
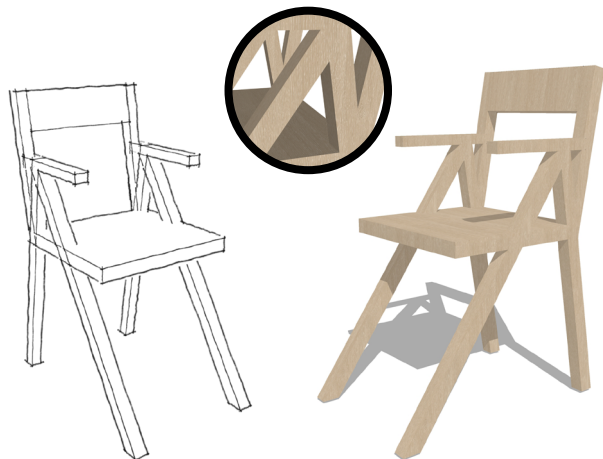
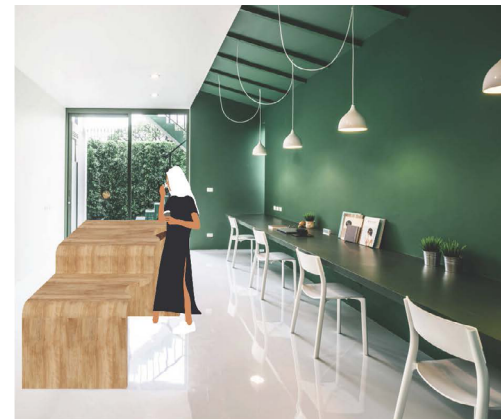
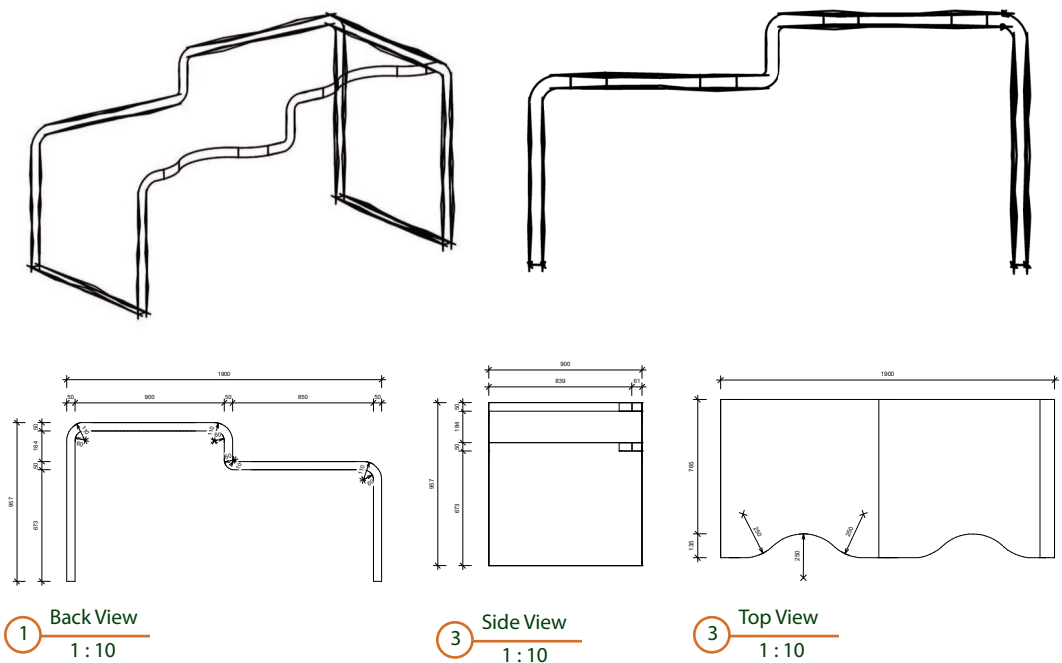
### Software Used

**Drafting:** Sketch-up v2020  
**Rendering:** Vray 2019  
**Editing:** Photoshop CC 2020  
**Skills:** Model making, 4k high quality rendered images

### Date completed

May 2020

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# Narry

## Andreu World Competition 2018

### Brief

The Narry is a piece of furniture that is both practice and aesthetic. It is ergonomically designed, cost effective to manufacture, easily mass produced and feasible. I have considered the potential end users and have made it suitable for a wide range of people of different sizes to enjoy.

### Software Used

**Drafting:** Sketch-up v2018  
**Rendering:** Vray 2017  
**Editing:** Photoshop CC 2018  
**Skills:** Model making, 4k high quality rendered images

### Location

Boundless on Boundary, is located at 237 Boundary Street, West End, in a beautiful Queenslander on the corner of the vibrant street.

### Date completed

Dec 2018

[Read more](#)



Ash Keane

## Mitchison House

[Read more](#)

### Brief

Mitchison House is a 2 bedroom, 3 bathroom home based in Paddington, Sydney. The home is perfect for a small family or a couple that like to entertain. The large open plan kitchen and living is high a functioning, multi-purpose space, that enables the client to both entertain and relax.

This project involved producing a full technical package for tender and included a ff&e and schedule for costing purposes.

### Software Used

**Softwares:** AutoCAD v2017

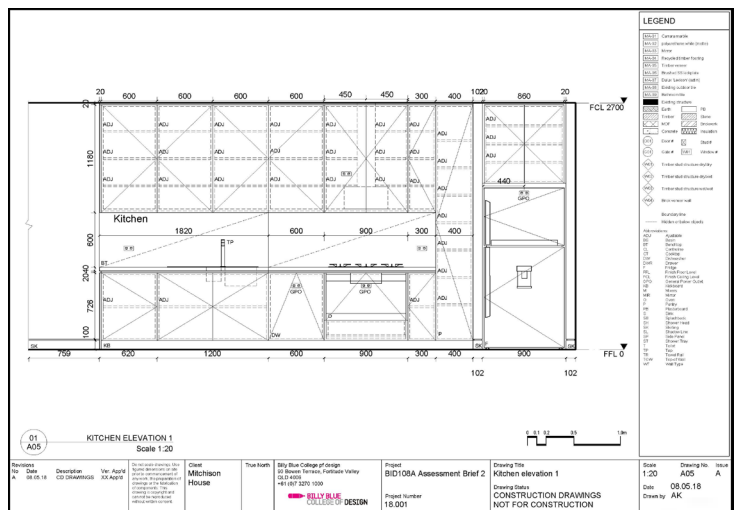
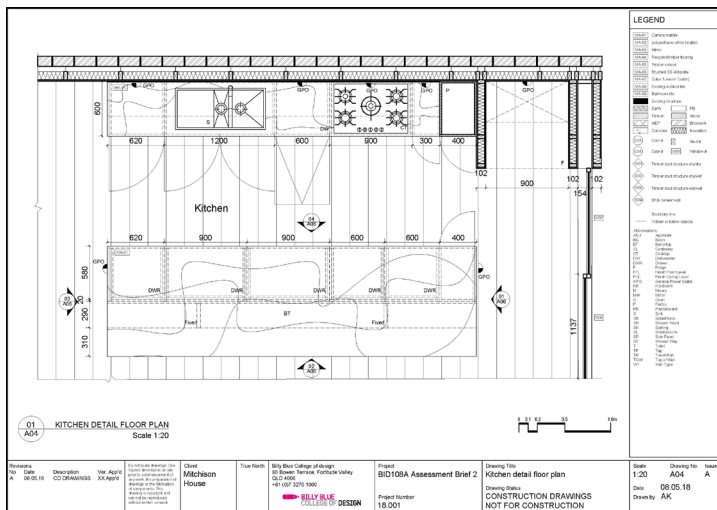
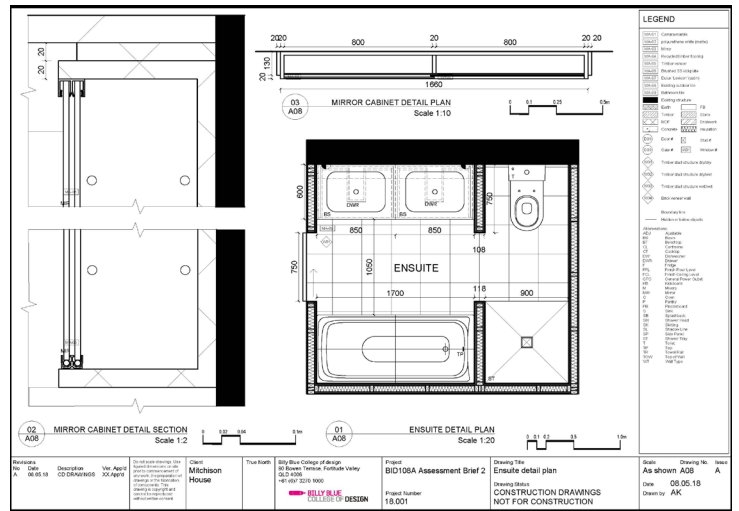
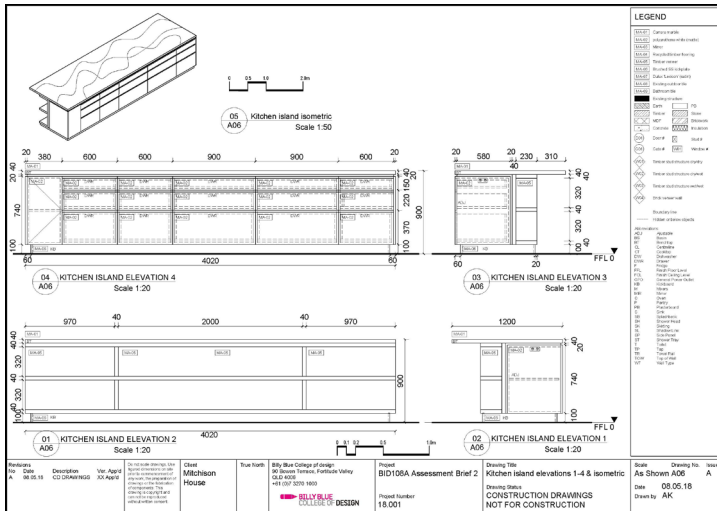
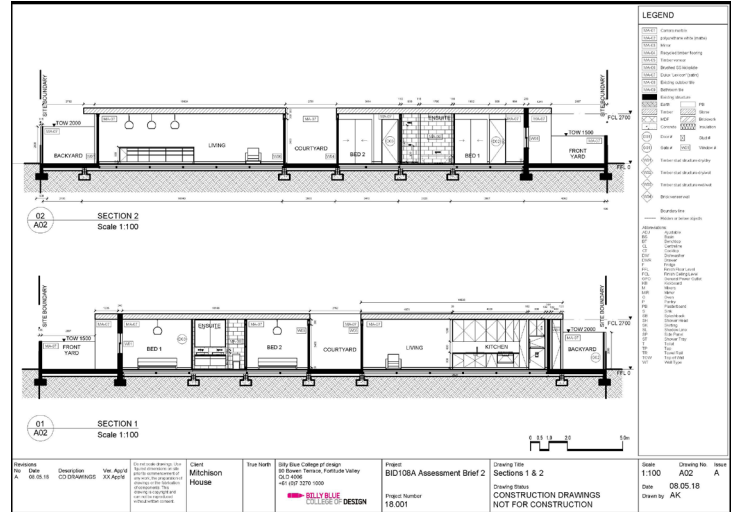
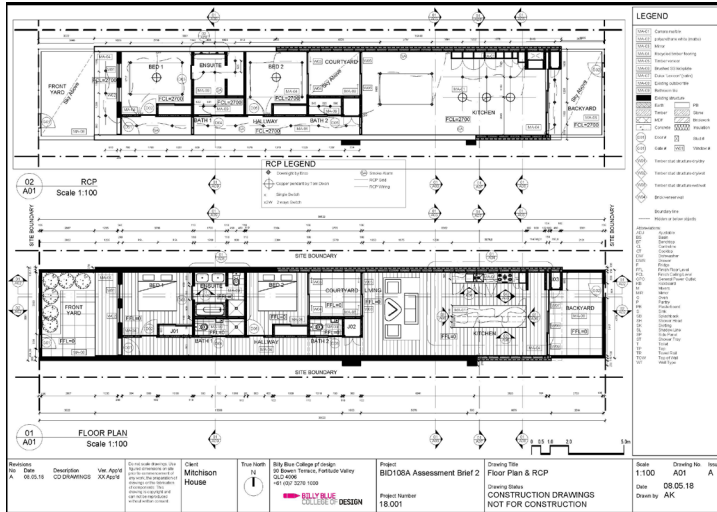
**Skills:** Residential planning, BCA, NCC, QDC, sustainability principles

### Location

Paddington, Sydney, Australia

### Date completed

May. 2017



Ash Keane

## 3D Modeling

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### Lounge Room

The room was also modelled using 3ds Max and rendered using V-ray from an images of an existing staged space in a home, this taught me how to model to a high standard.

### Console Table

The vignette was modeled using Autodesk's 3ds Max and rendered using V-ray. I used 3d modelling to replicate an existing staged console table and its accessories.

### Software Used

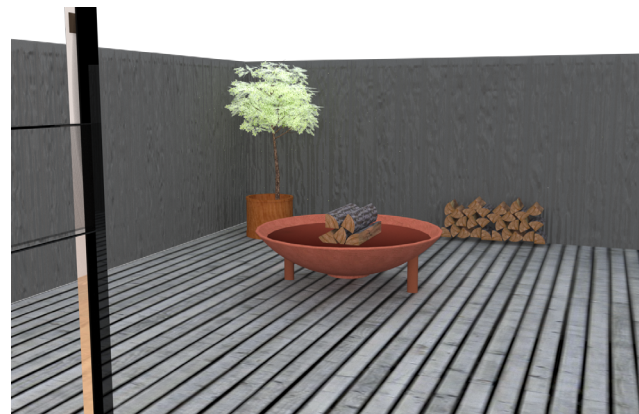
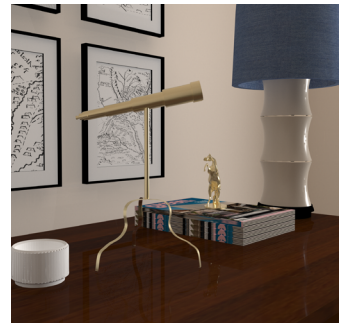
**Modeling:** 3ds Max v2018

**Editing:** Photoshop

**Skills:** 3D modelling, designing to a brief

### Date completed

April 2018



ashlee\_keane@icloud.com



0490 088 435



ashkeanedesign



www.linkedin.com/in/ashkeanedesign